



PERSONAL INFORMATION

First name(s) / Surname(s)

Address

Telephone

E-mail

Country

Date of birth

CLAUDIO MIROLO

DEPT. OF MATHEMATICS, COMPUTER SCIENCE AND PHYSICS

VIA DELLE SCIENZE 206, UDINE – ITALY

+39 0432 558478

claudio.mirolo@uniud.it

Italy

09 / 04 / 1959

WORK EXPERIENCE

- Dates
- University of Udine
- Role

since 22 / 12 / 1986

Dept. of Mathematics, Computer Science and Physics (DMIF)
(formerly Dept. of Mathematics and Computer Science)

**University Researcher / Teacher
in the Computer Science field (INF/01)**

EDUCATION AND TRAINING

- Data
- University of Padua
- Title

March 1984

Engineering Faculty

Master Degree in Electronic Engineering

MOTHER TONGUE(S)

Italian

**INSTITUTIONAL POSITIONS
HELD IN UNIVERSITY**

Currently teaching:

Introductory Programming

1st year of the undergraduate programs of “Computer Science” and of “Internet of Things, Big Data, Machine Learning”;

Computational Geometry

Master Degree in “Computer Science”;

Computer Science Education

Master Degree in “Computer Science”.

Additional current roles:

DMIF responsible for the “Scientific Degrees in Computing” ministerial initiative;

Member of the DMIF *Board for Teacher Education*.

SCIENTIFIC PUBLICATIONS

Author / Co-author of publications in international scientific journals and conference proceedings in the fields of Computational Geometry, geometric modelling and, more recently, Computer Science Education (in particular, programming learning).

RESEARCH

Currently, my main research interests are in the field of Computer Science Education, concerning the development of basic competencies, in particular about the learning of programming, at the introductory university level as well as at the upper-secondary school level, and more generally of Computational Thinking, at all pre-tertiary instruction levels.

I have also addressed these educational research topics by taking part in the projects of the international Working Group sponsored by the ACM.

In the past, I have also addressed the application of specific geometric modelling techniques and the design of efficient algorithms, by exploiting the conceptual tools of Computational Geometry, in order to approach some problems arising in the field of Motion Planning.

PRIVACY

I authorize the processing of my personal data in accordance with Article 13 of Legislative Decree No. 196 of June 30, 2003 –

“Code regarding the protection of personal data” and Article 13 of the GDPR 679/16 – “European Regulation on the protection of personal data”.

Udine, April 30, 2023